**LAPORAN PRAKTIKUM**

**PEMROGRAMAN WEB CLIENT**

**PERTEMUAN KE – 10**

****

**Disusun Oleh :**

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**JURUSAN : TEKNIK INFORMATIKA**

**JENJANG : S1**

**Laboratorium Terpadu**

**Sekolah Tinggi Management Informatika Komputer**

**AKAKOM**

**YOGYAKARTA**

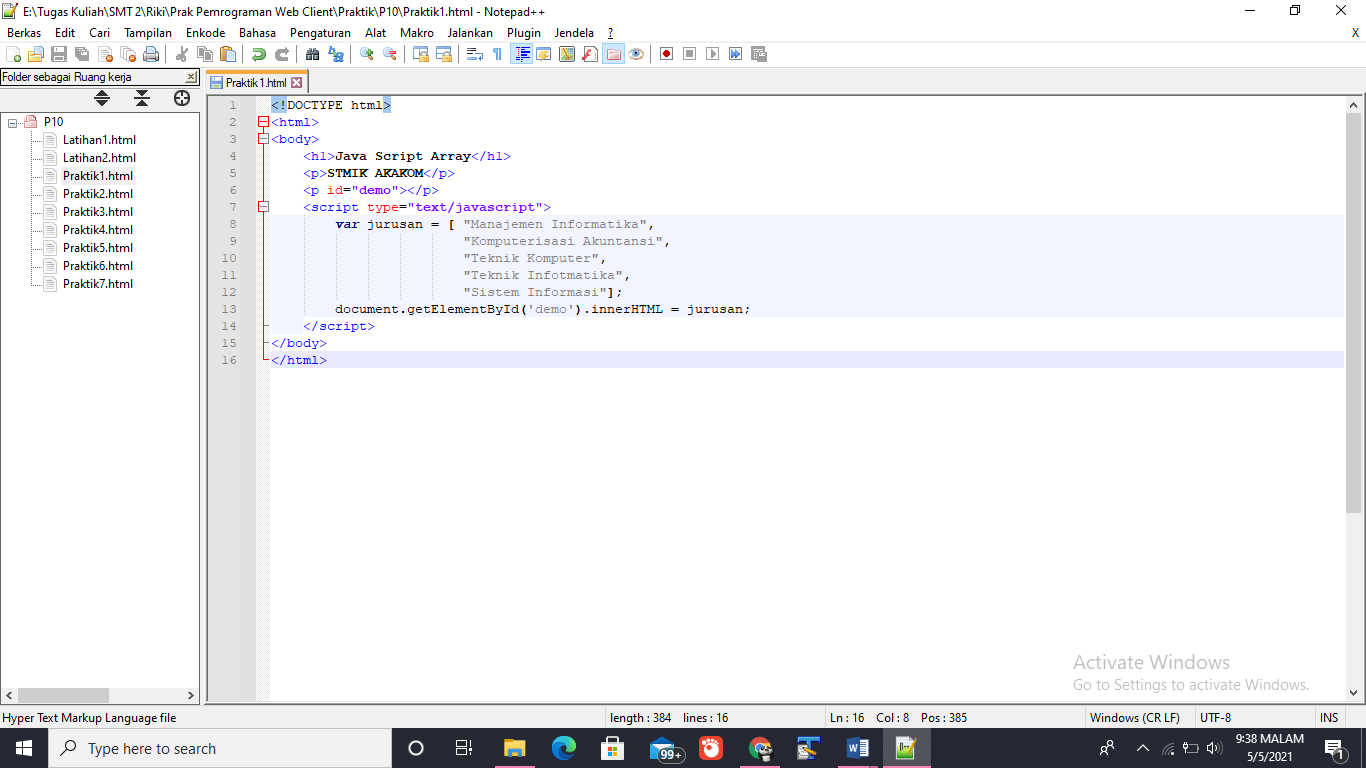
**2021**

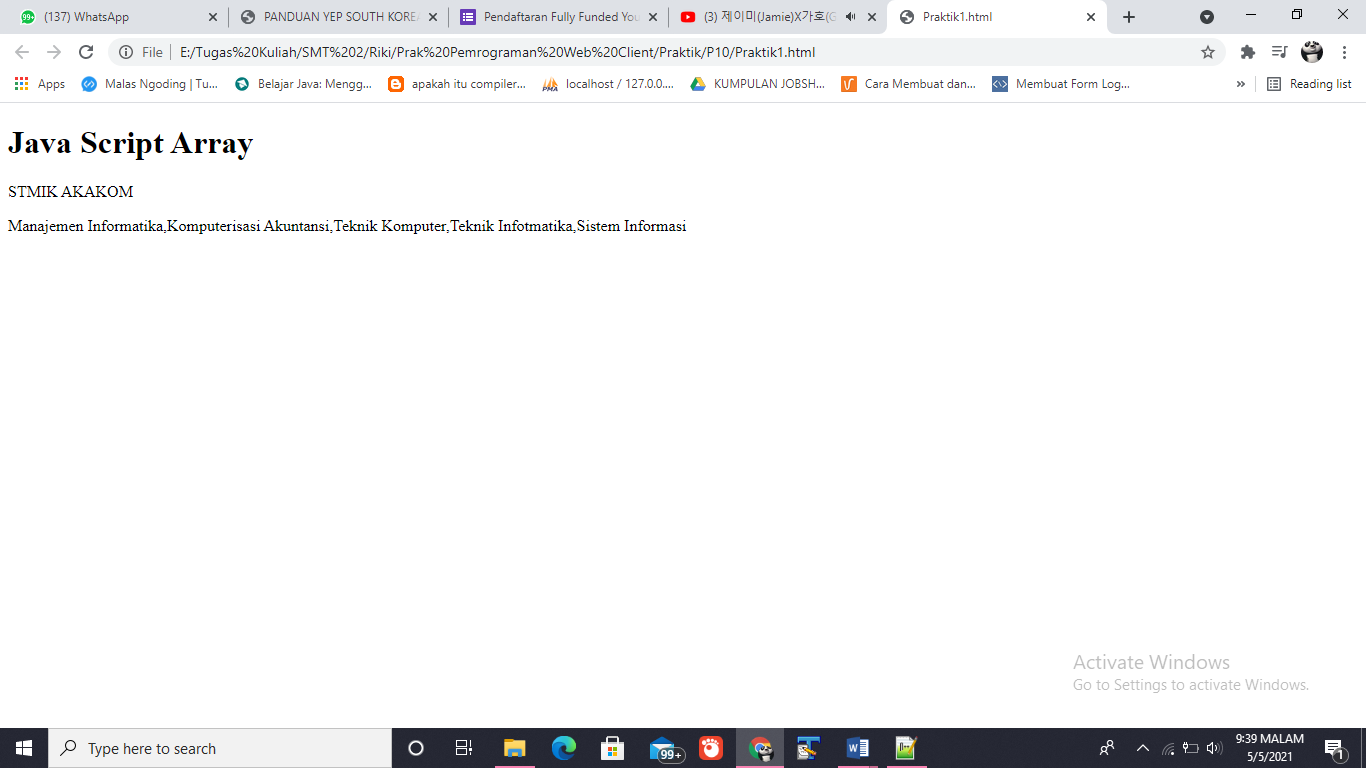
**MODUL 10  
ARRAY, OBJEK, STRUKTUR KONTROL dan FUNGSI**

1. **Tujuan**

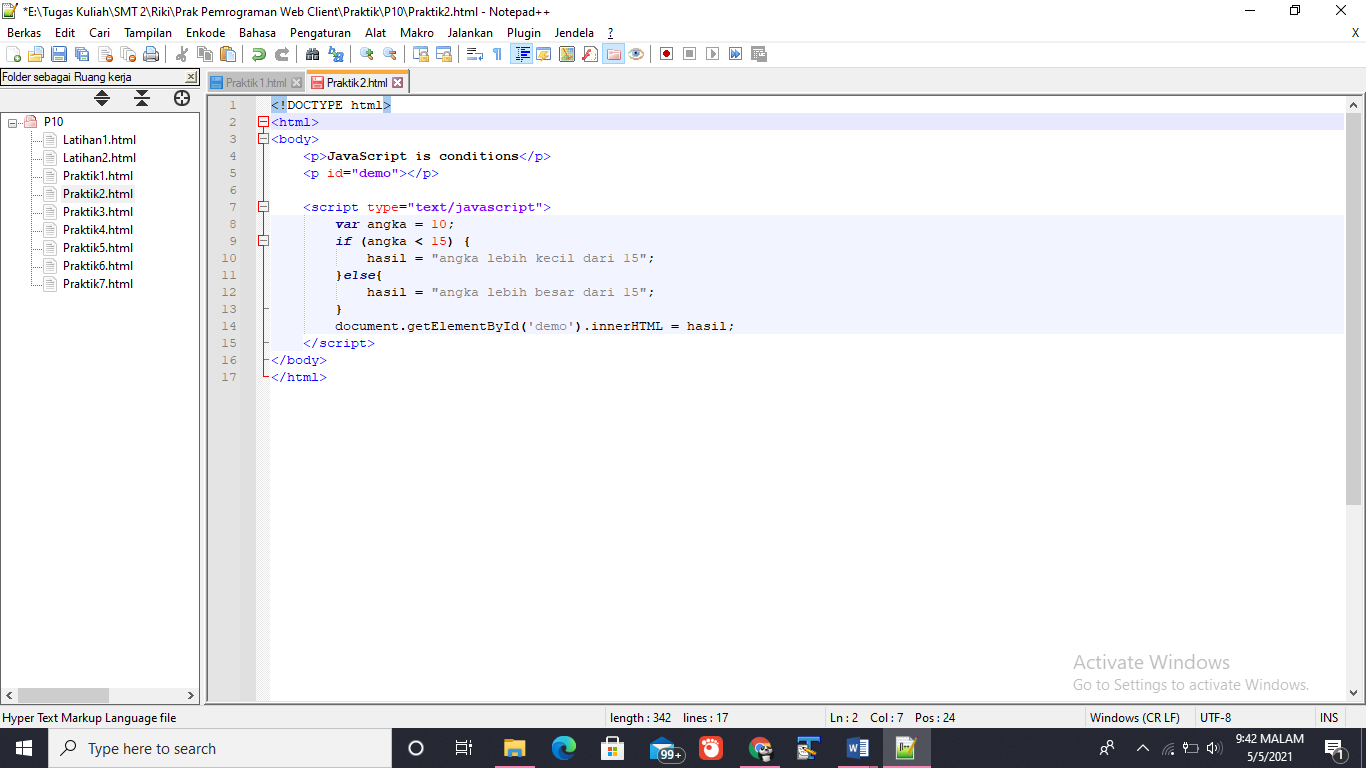
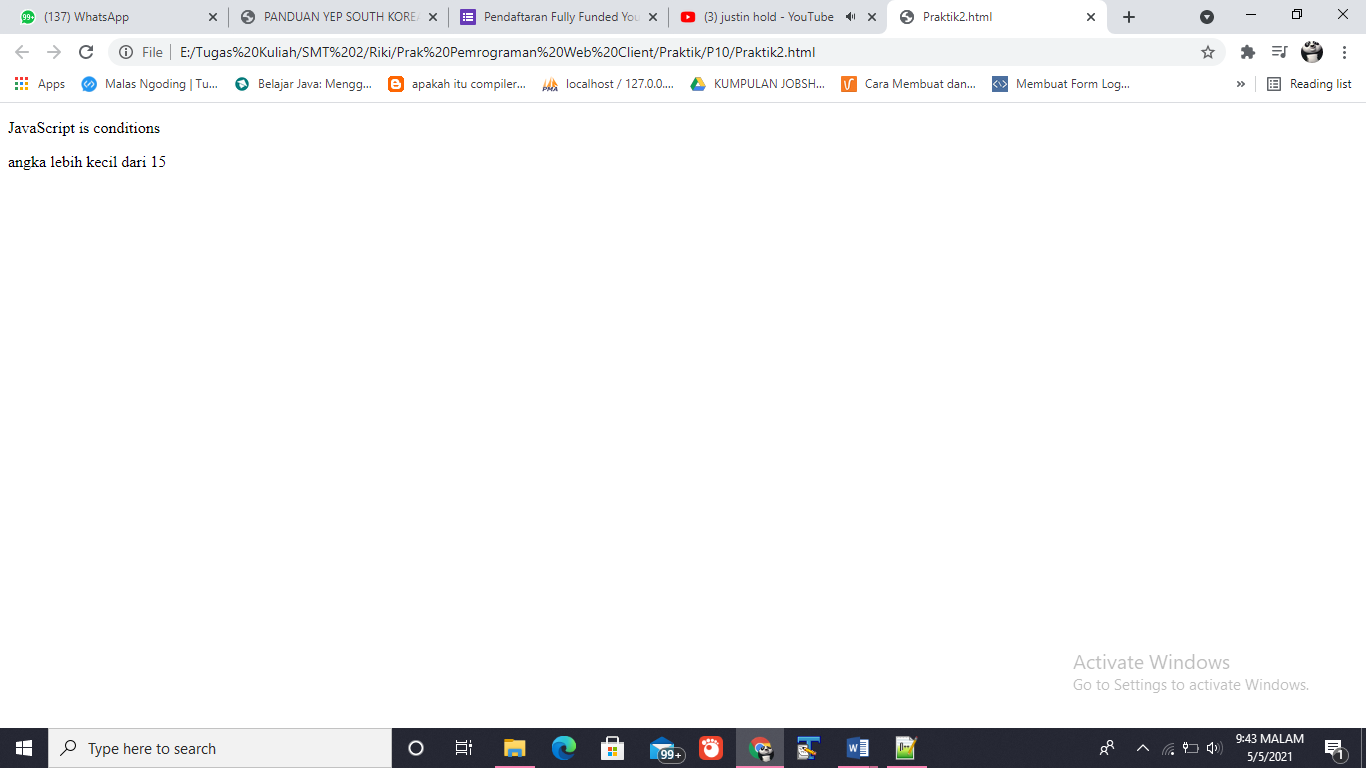
* Dapatmenuliskan script javascript menerapkan array, objek, struktur control(if, while, dll), fungsi.

1. **Praktik**
2. **Praktik 1 : Membuat Array**

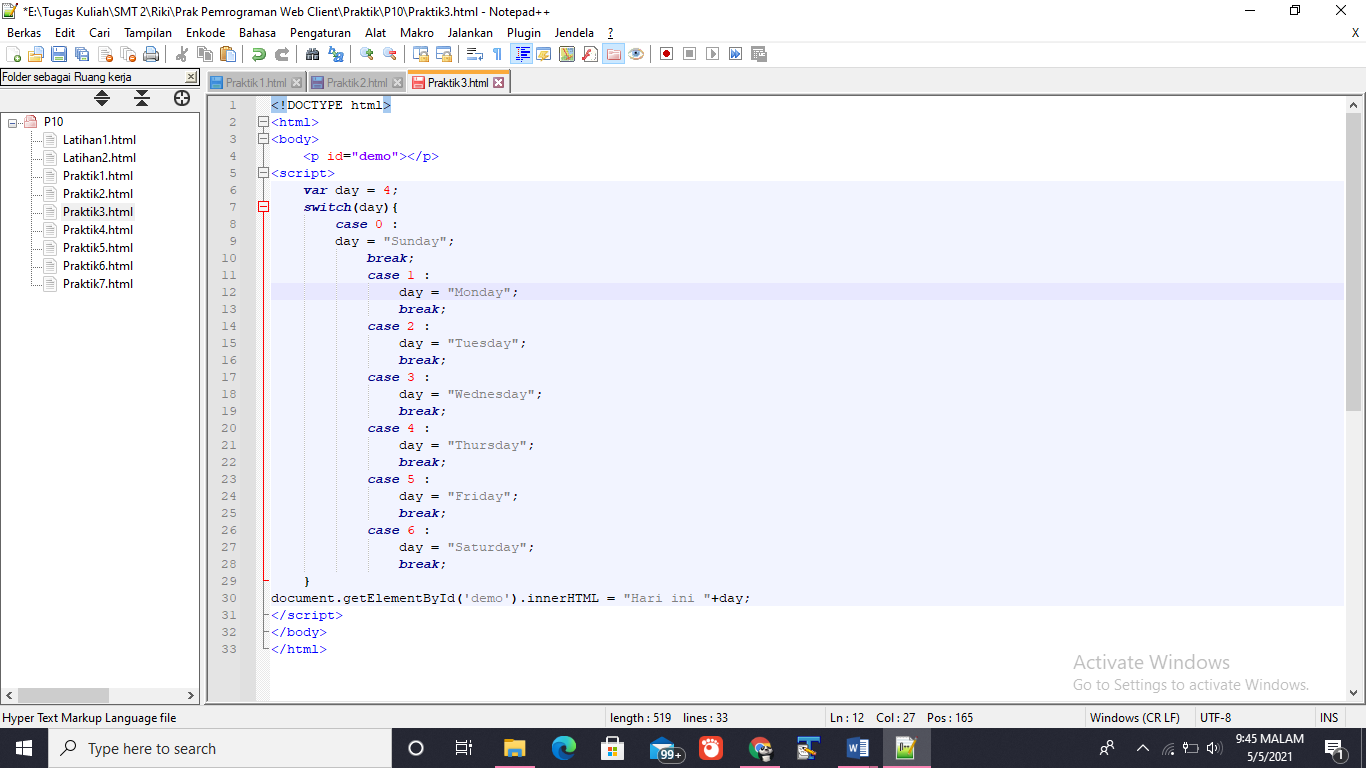
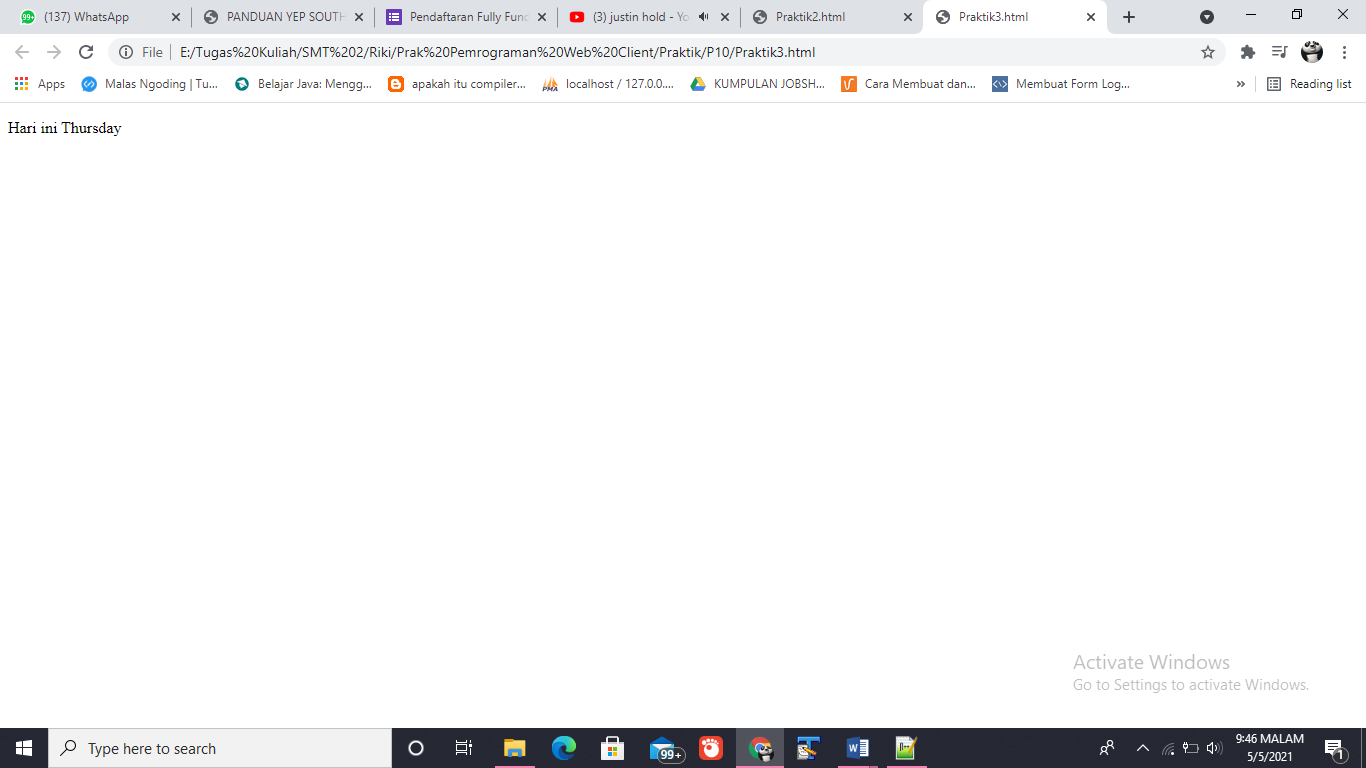
* Buat file baru, penyimpanan tidak harus di server

Output :

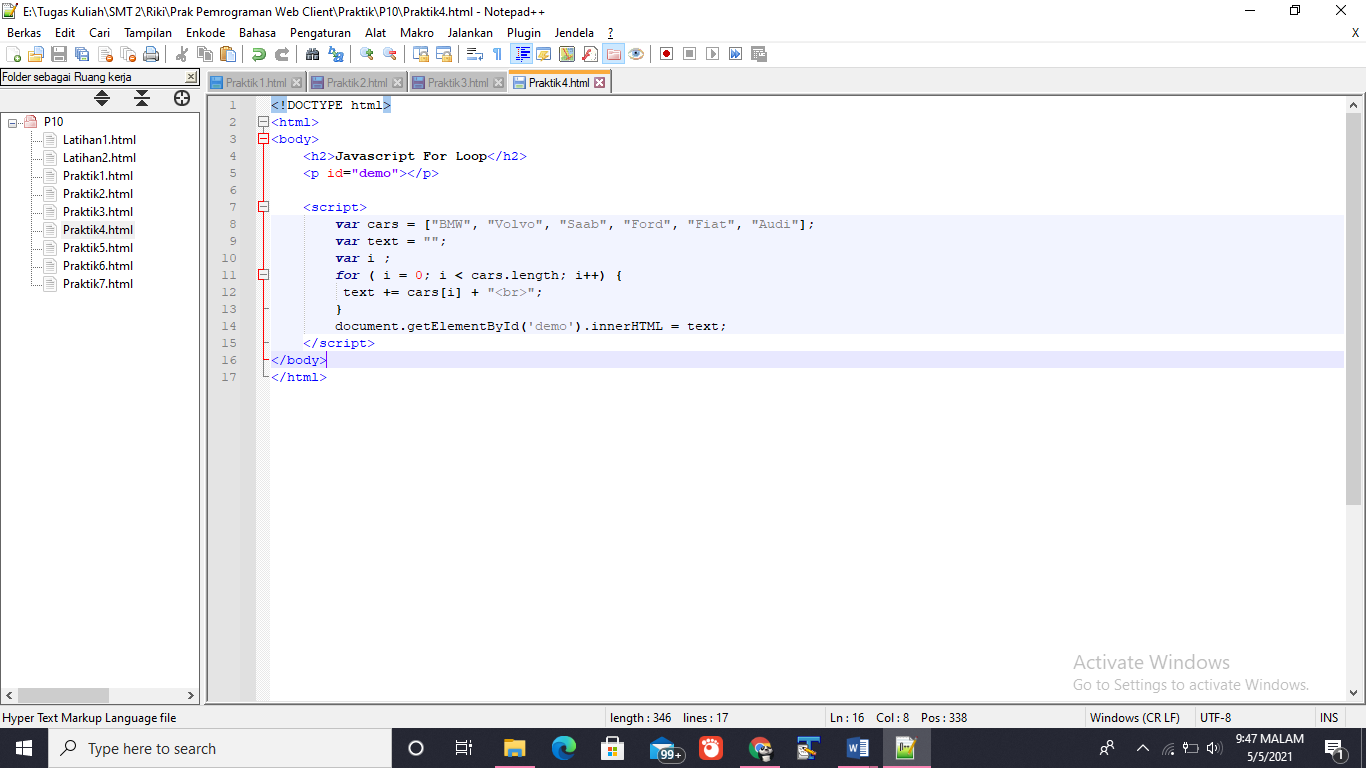
1. **Praktik 2 : JavaScript If Condition**

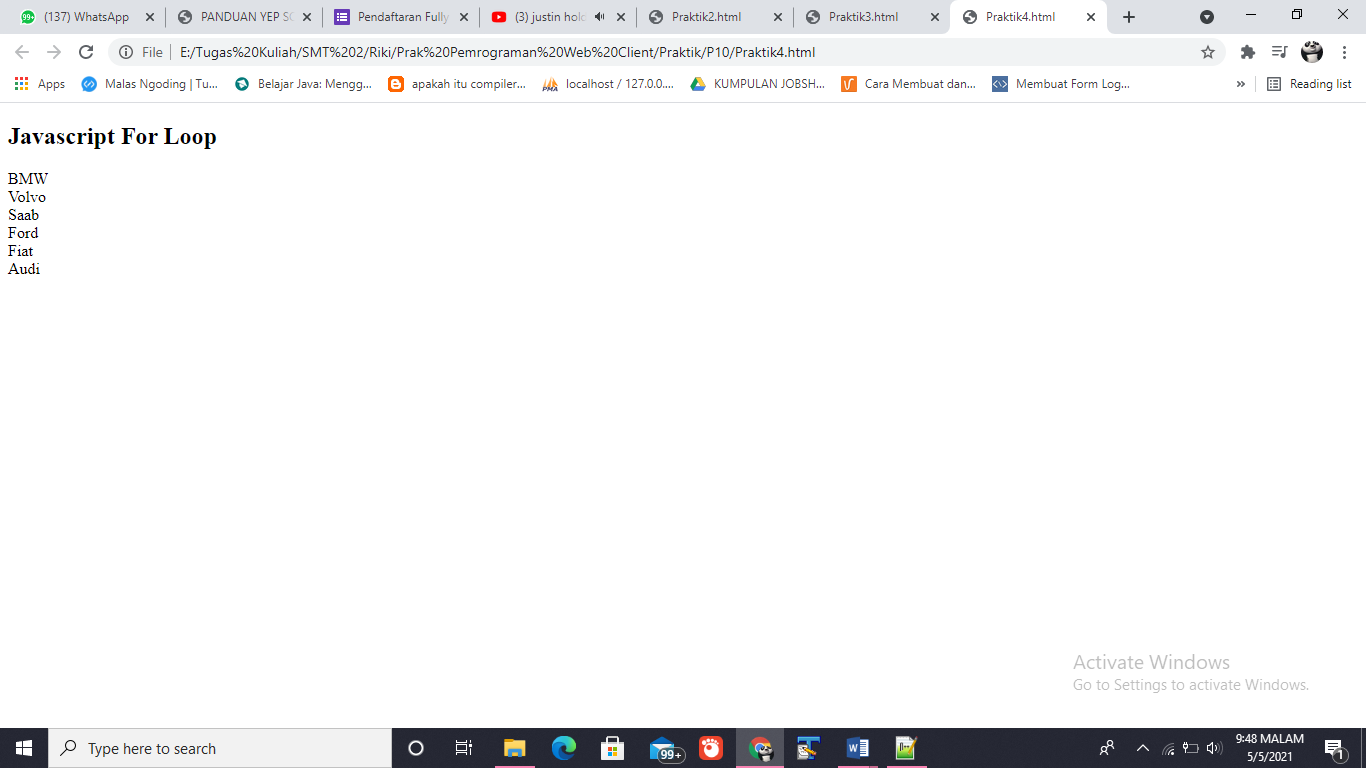
* Buat file baru, penyimpanan tidak harus di server
* Jalankan di browser

1. **Praktik 3 : JavaScript Switch**

* Buat file baru, penyimpanan tidak harus di server
* Jalankan di browser

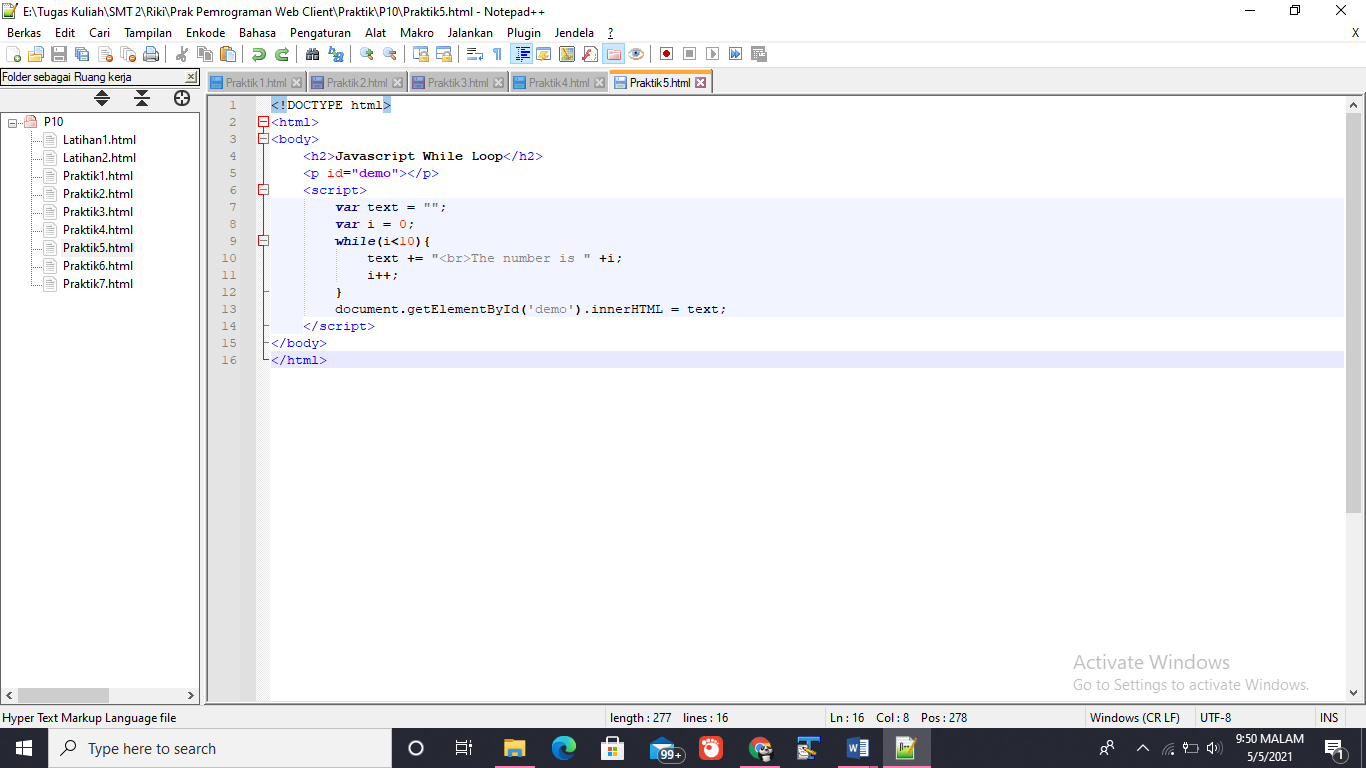
1. **Praktik 4 : JavaScript Loop For**

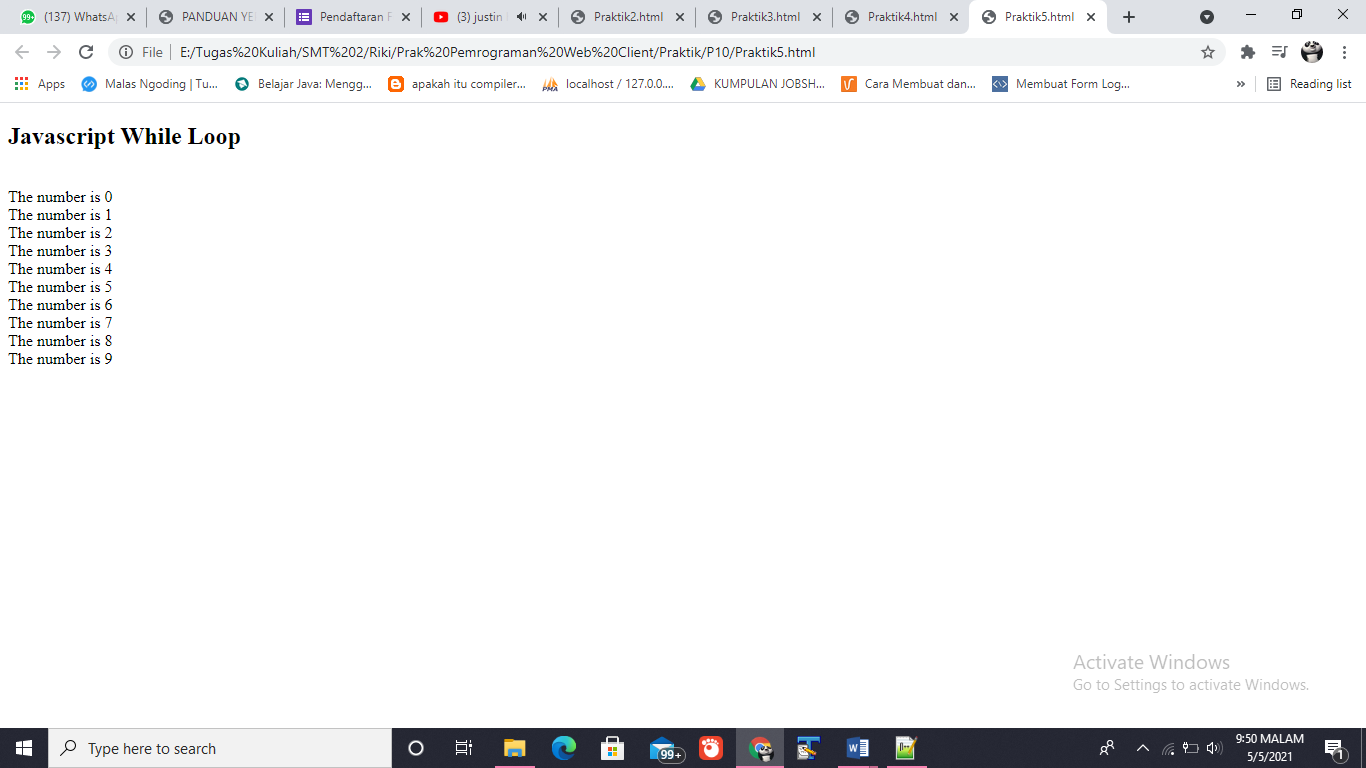
* Buat file baru, penyimpanan tidak harus di server

Output :

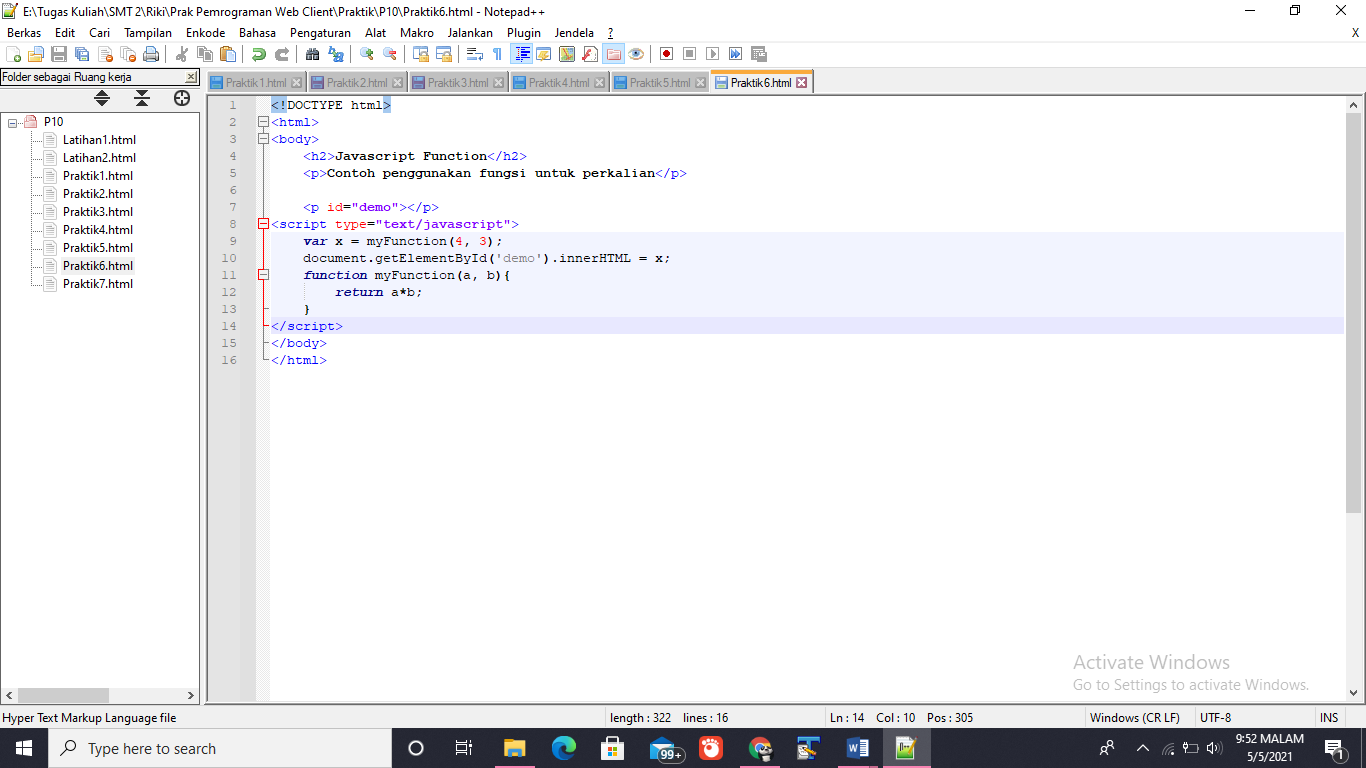
1. **Praktik 5 : JavaScript Loop While**

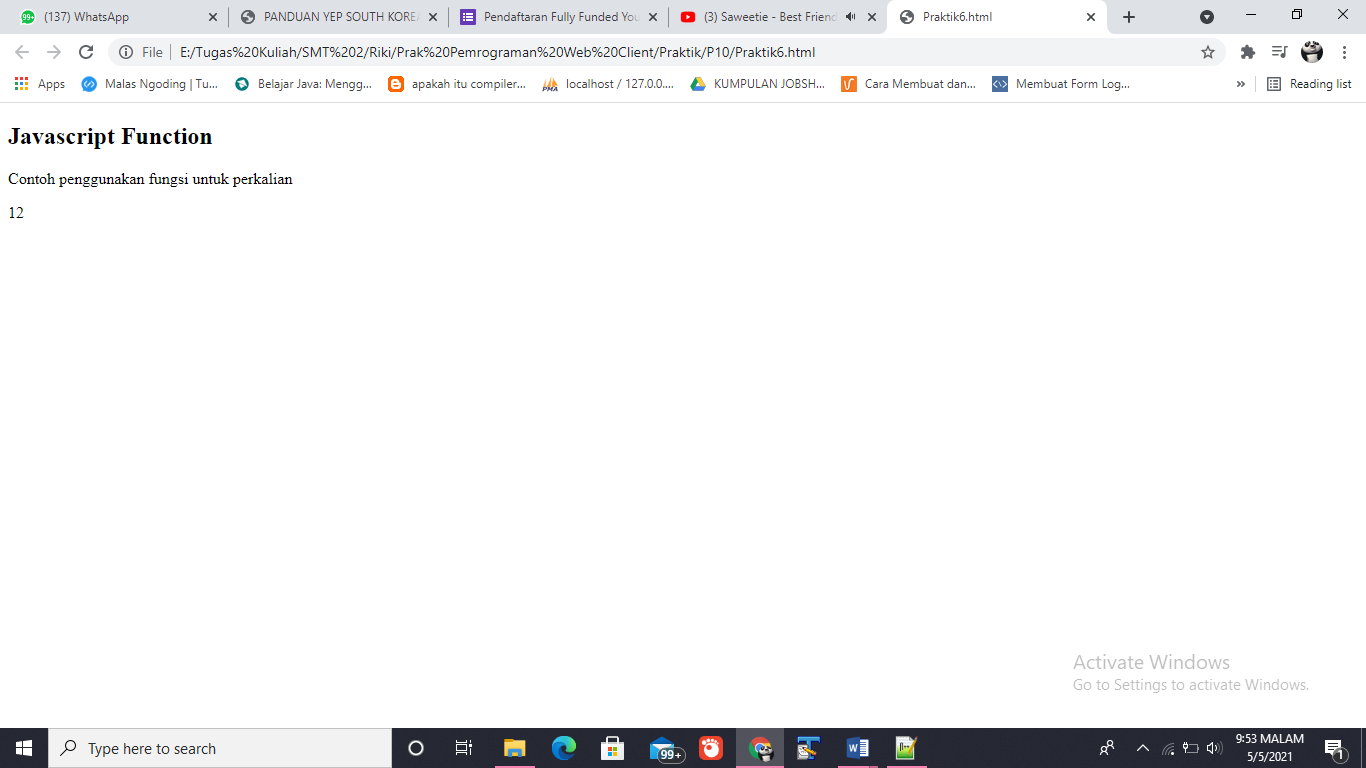
* Buat file baru, penyimpanan tidak harus di server



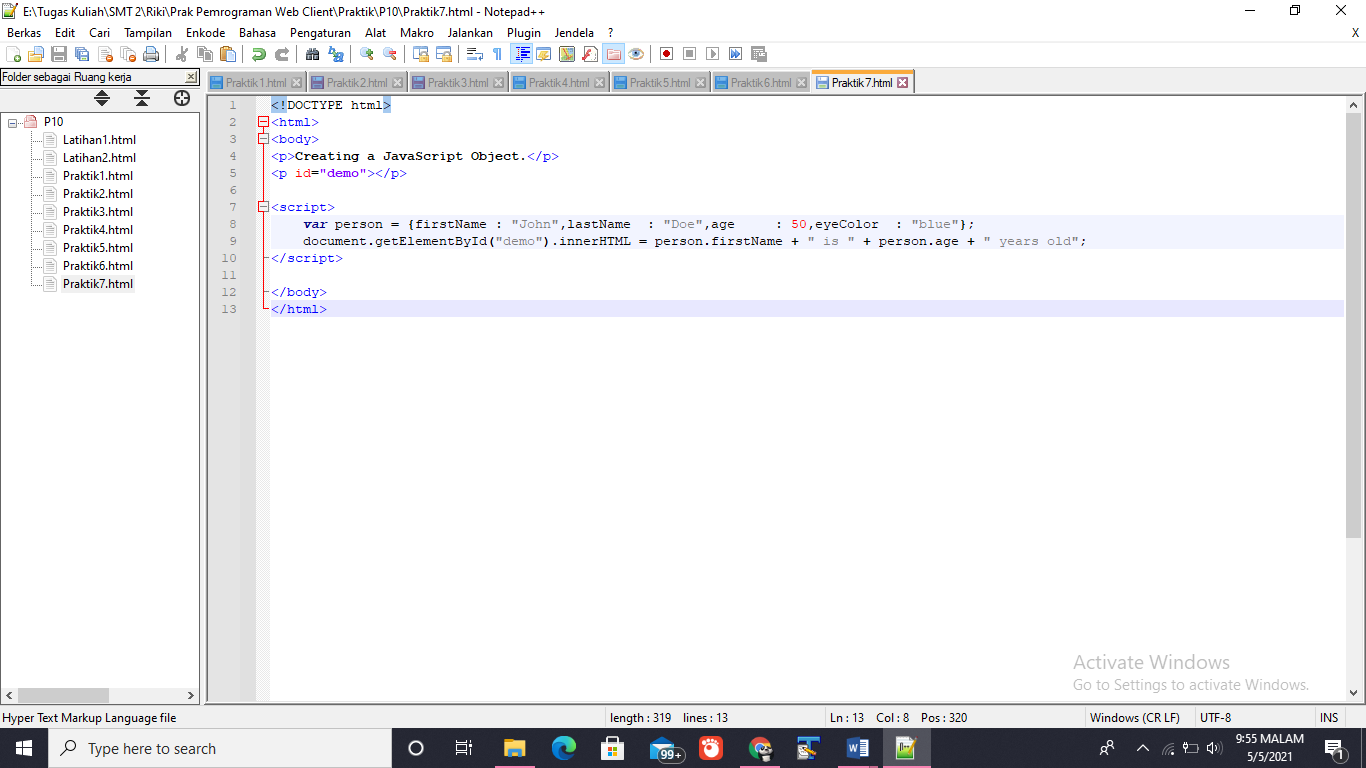
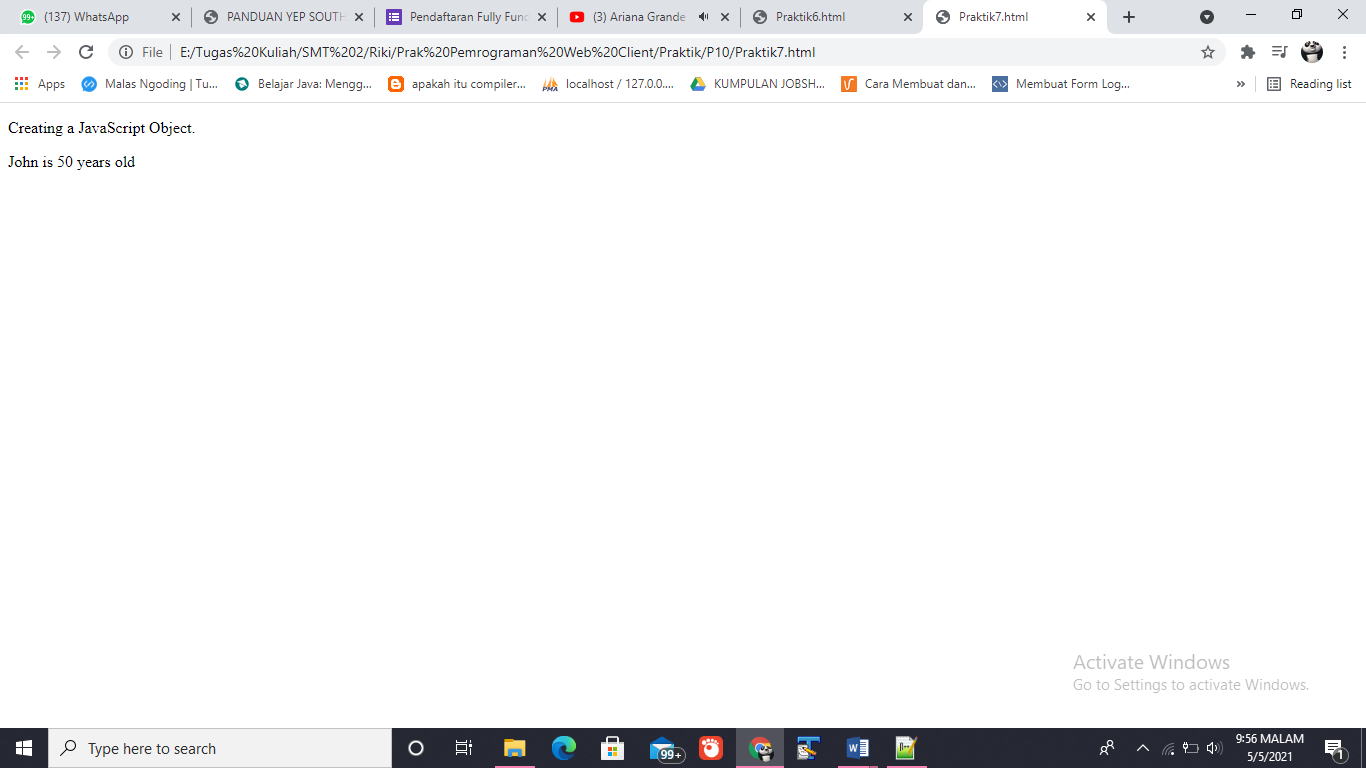
* Jalankan di browser

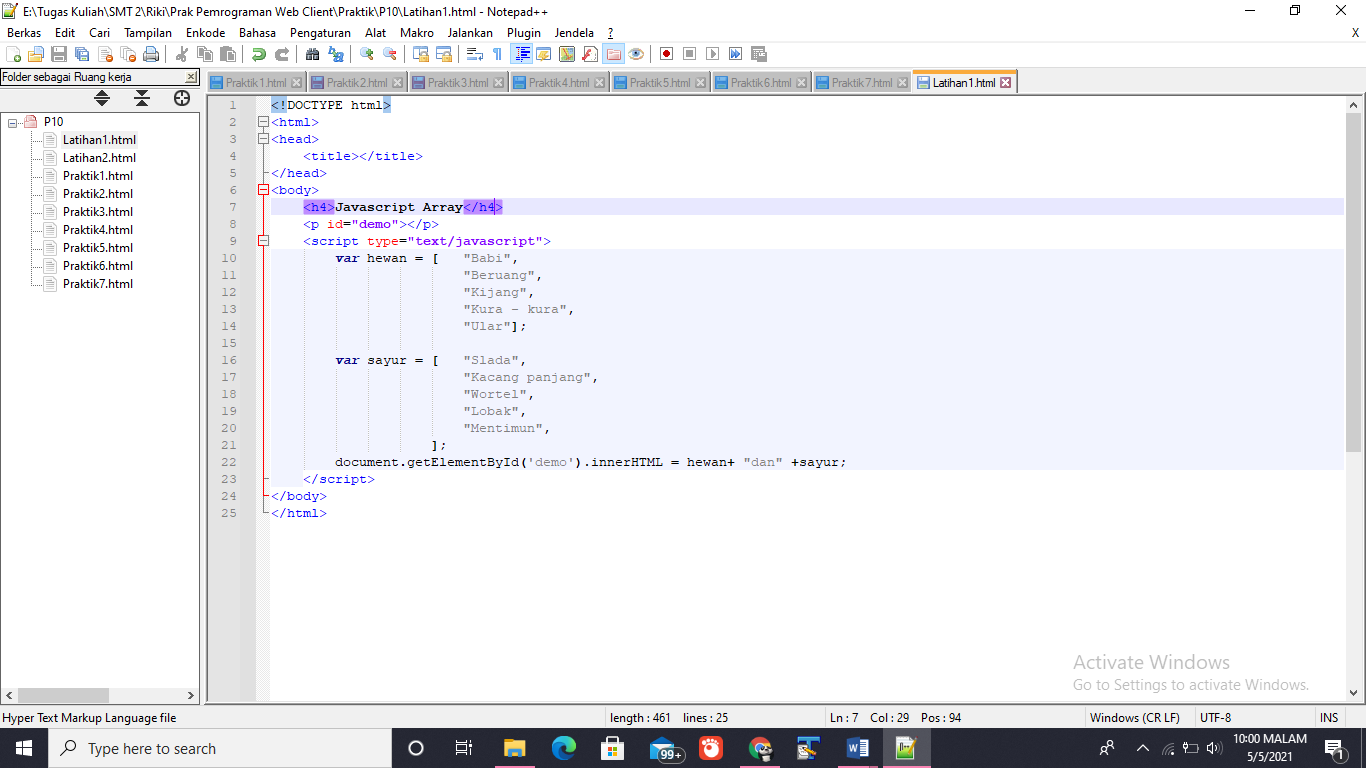
1. **Praktik 6 : JavaScript Functions**

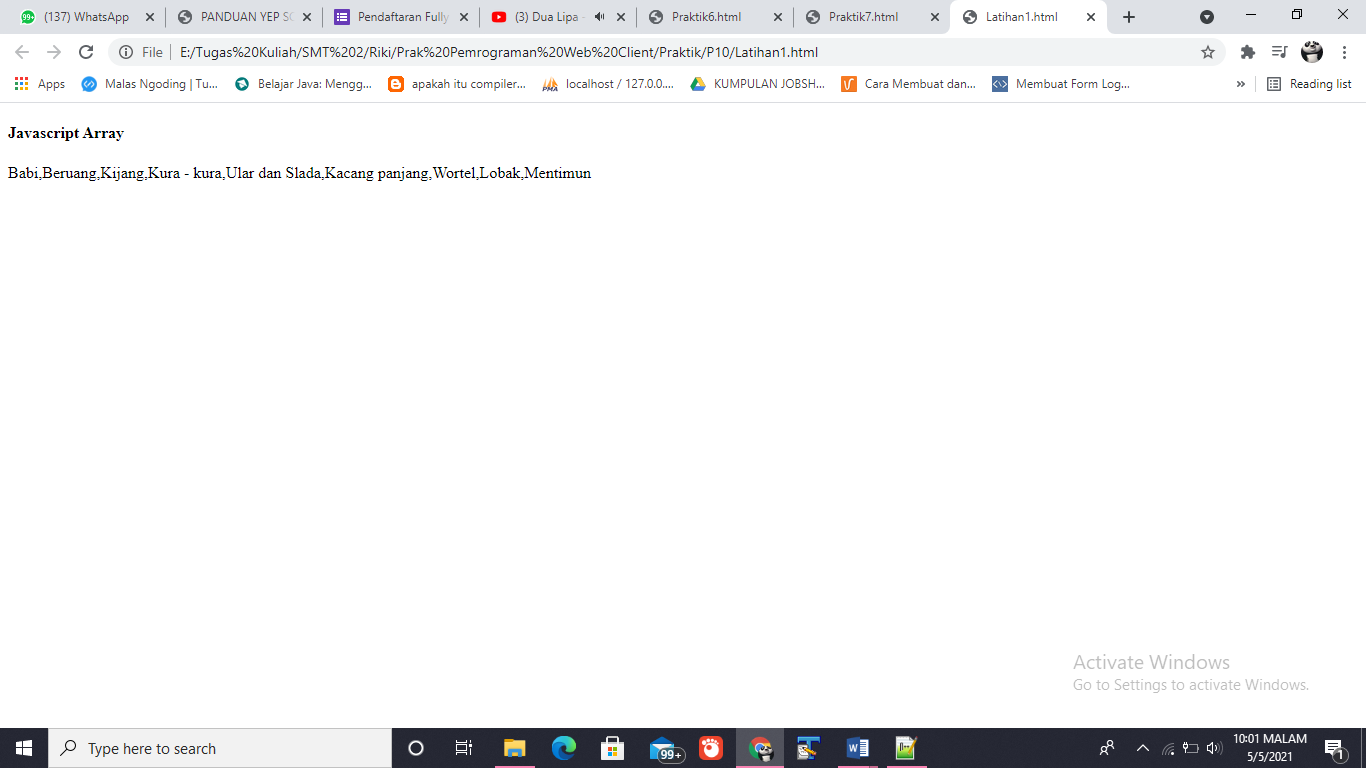
* Buat file baru, penyimpanan tidak harus di server

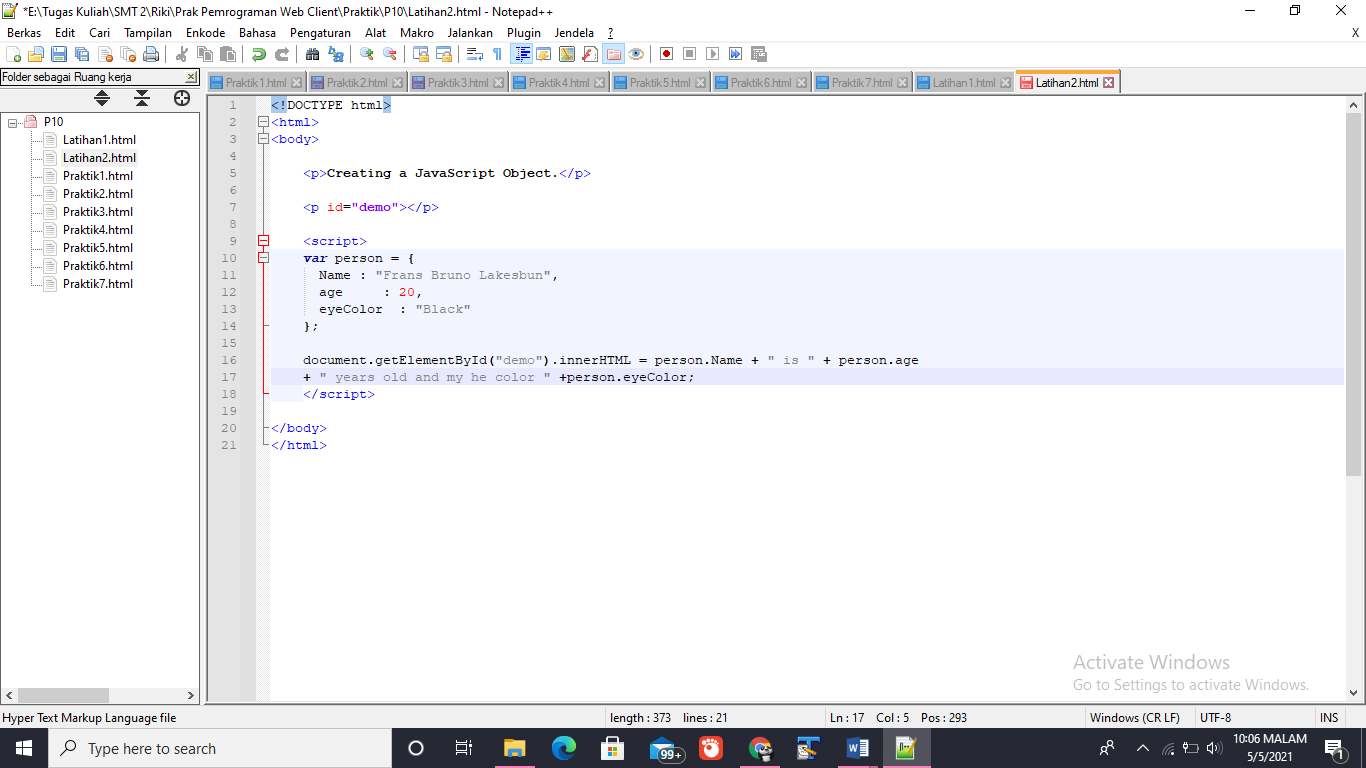
Output :

1. **Praktik 7 : JavaScript Objects**

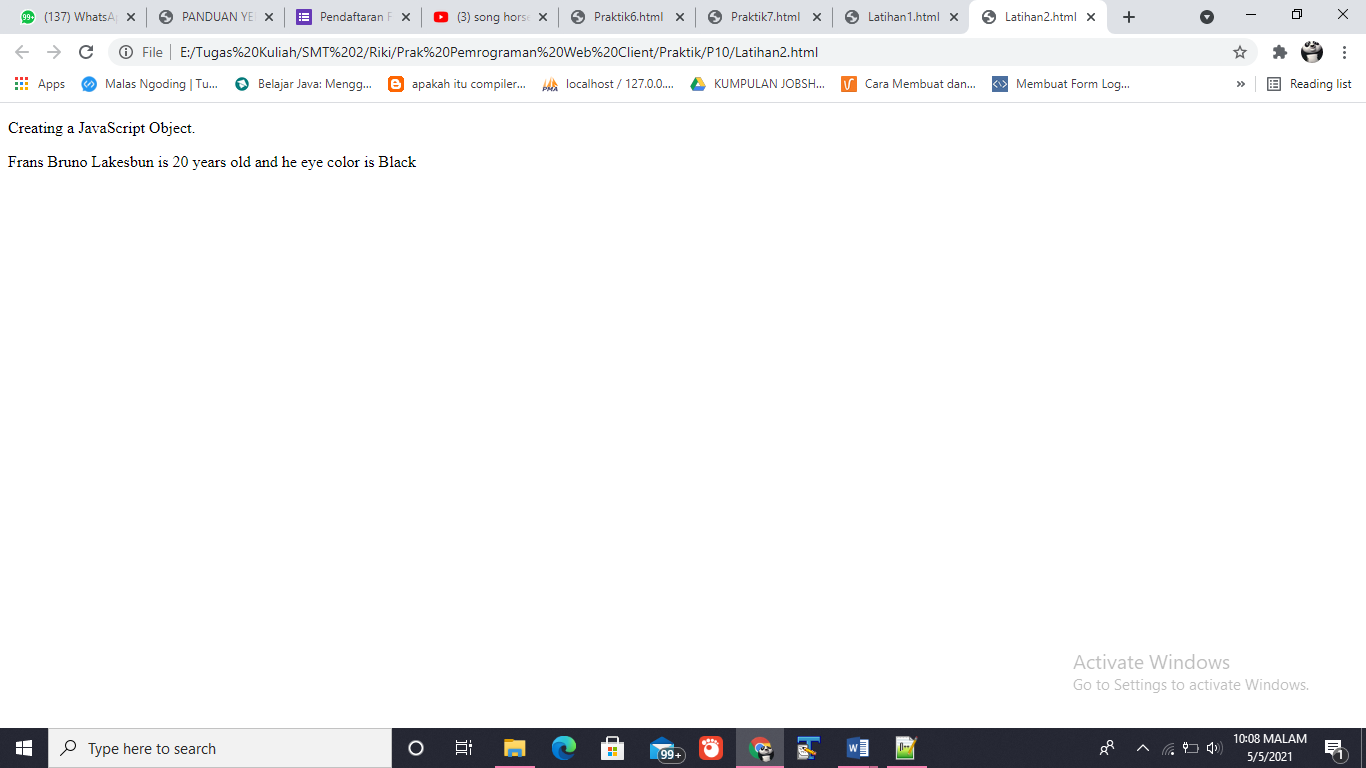
* Buat file baru
* Jalankan di browser

1. **Latihan**
2. Buatlah array yang menampung nama binatang dan nama sayuran (minimal 5)

Output :



1. Modifikasi file praktik 7 dengan mengisikan data diri anda

Output :

1. **Tugas**
2. Tugas diberikan oleh dosen pengampu.